

JOHN ARKINSTALL STATE TEAMS NSWBA QUALIFYING EVENT - 2011

Supplementary Tournament Regulations

This competition is conducted under the Laws of Duplicate Bridge 2007, supplemented by the Tournament Regulations of the NSWBA as amended and these Supplementary Regulations. In case of conflict between these Supplementary Regulations and the NSWBA Tournament Regulations, the Supplementary Regulations shall apply.

1. The Event

- 1.1 The event will be held over five nights as scheduled in the official NSWBA Program.
- 1.2 The event will be run as a group stage for three nights followed by a knockout event with a Swiss repechage for those teams which fail to make the knockout stage.
- 1.3 The length of matches and exact format of the Group stage will be dependent of the number of entries. (See appendix for further details)
- 1.4 Matches in the Knockout section will be over 28 boards.
- 1.5 Matches in the Swiss will be over 9 boards.
- 1.6 The initial field will be seeded.
- 1.7 All systems will be permitted. Pairs may not claim protected pair status.

1.8 The Swiss Repechage

- 1.8.1 Results in the Swiss will be converted to victory points using the standard WBF 8 board match IMP to VP conversion scale.
- 1.8.2 The draw for round one of the Swiss repechage will be random.
- 1.8.3 The six losing teams from week one of the knockout will enter the Swiss on a score of 54 VPs.
- 1.8.4 The six losing teams from week one of the knockout will be randomly drawn against each other in round four of the Swiss.
- 1.8.5 Teams that have played in the group stage may meet again in the Swiss.
- 1.8.6 If necessary the Swiss will use an "Ed-triangle" in rounds three and four. But a regular triangle in the other rounds.

1.9 Tie Breaks

- 1.9.1 Where a tie occurs which determines a spot in either the Knockout section (or a continuing spot after the first week of the Knockout), the State or Metropolitan final it shall be broken by a four board playoff and if still tied by successive one board playoffs.
- 1.9.2 All other ties shall be broken in accordance with the NSWBA tournament regulations.

1.10 Qualification to subsequent stages

- 1.10.1 The three winners of the Knockout section will qualify to the State Final.
- 1.10.2 The highest ranked team in the Swiss repechage which wishes to play will qualify to the Metropolitan Final.

1.10.3 A withdrawal from the State Final will be replaced by the team which lost its final knockout match by the smallest margin. If after all three final round losers have been offered a spot the State Final is still unfilled, spots will be offered to the teams in the Swiss in finishing order.

2. Fees

2.1 The entry fee as specified on the official brochure must be paid in full on the first night.

2.2 Thereafter, all subsequent entry fees for teams that qualify to the Metropolitan and/or the State Final will be paid by the NSWBA.

3. Appendix 1 - The Group Stage

3.1 The group stage will last for three weeks and qualify twelve teams to the Knockout Stage.

3.2 Ideally the field will be divided into pools of seven, eight, ten or thirteen teams. In the case of twenty-five entries there will be pools of five teams. In the case of twenty-seven entries there will be pools of nine teams.

3.3 Pools will be scored by IMPs converted VPs using a scale as follows;

7 board match NSWBA Scale for 8 board butler matches

9 board match WBF 8 board scale

10 board match WBF 10 board scale

12 board match WBF 12 board scale

14 board match WBF 14 board scale

21 board match WBF 20 board scale

3.4.1 A pool of seven teams will play a round robin of fourteen board matches.

3.4.2 A pool of eight teams will play a round robin of twelve board matches.

3.4.3 A pool of ten teams will play a round robin of nine board matches.

3.4.4 A pool of thirteen teams will play a round robin of seven board matches.

3.4.5 A pool of five teams will play a seven board American Whist movement each week. The results will then be combined into a twenty-one board match.

3.4.6 A pool of nine teams will play a three board American Whist movement on the first week and then play a round robin of seven board matches on weeks two and three. The ten boards against each team will then be combined as a single match.

3.5.1 Twenty teams = Two pools of ten teams.

3.5.2 Twenty-one teams = Three pools of seven teams.

3.5.3 Twenty-two teams = One pool of eight teams and two pools of seven teams.

3.5.4 Twenty-three teams = One pool of ten teams and one pool of thirteen teams.

3.5.5 Twenty-four teams = Three pools of eight teams.

3.5.6 Twenty-five teams = Five pools of five teams.

3.5.6 Twenty-six teams = Two pools of thirteen teams.

3.5.7 Twenty-seven teams = Three pools of nine teams.

3.5.8 Twenty-eight teams = Four pools of seven teams.

3.5.9 Twenty-nine teams = Three pools of seven teams and one pool of eight teams.

3.5.10 Thirty teams = Three pools of ten teams.

3.6.1 Except in the case of twenty-three teams above, the field will be seeded into as many pots as there are teams in each pool. Then each pool will be randomly drawn so that it contains one team from each pot.

3.6.2 Except in the cases of twenty-three or twenty-five teams above, an equal number of teams will qualify from each pool.

3.6.3 In the case of twenty-three teams the two pools will be seeded so that they are of approximately equal average strength, bearing in mind that seven teams will qualify from the pool of thirteen and only five teams from the pool of ten.

3.6.4 In the case of twenty-five teams, two teams will qualify from each pool plus two wild card teams, these will be the two third placed teams with the highest VP total from their four matches.

4. Appendix 2 - The Knockout Stage

4.1 Two pools of equal size

4.1.1 The two pools will be randomly assigned as A and B.

4.1.2 In week on the draw will be;

Match 1: A1 v B6 Match 4: B3 v A4

Match 2: B1 v A6 Match 5: A3 v B4

Match 3: A2 v B5 Match 6: B2 v A5

4.2 Three pools

4.2.1 Three pools will be randomly assigned as A, B and C.

4.2.2 In week one the draw will be;

Match 1: A1 v B4 Match 4: C2 v B3

Match 2: B1 v C4 Match 5: A2 v C3

Match 3: C1 v A4 Match 6: B2 v A3

4.3 Four pools

4.3.1 The four pools will be randomly assigned as A, B, C and D.

4.3.2 In week one the draw will be;

Match 1: A1 v B3 Match 4: D1 v C3

Match 2: B1 v A3 Match 5: C2 v D2

Match 3: C1 v D3 Match 6: A2 v B2

4.4 Five pools

4.4.1 The two pools which had wild card qualifiers will be randomly assigned as A and B. The other pools will be randomly assigned as C, D and E.

4.4.2 In week one the draw will be;

Match 1: C1 v B3 Match 4: D2 v E2

Match 2: D1 v A3 Match 5: B1 v A2

Match 3: E1 v B2 Match 6: A1 v C2

4.5 Twenty-three teams

4.5.1 The pool of thirteen teams will be assigned as A, the pool of ten teams as B.

4.5.2 In week one the draw will be;

Match 1: A1 v A7 Match 4: B3 v A4

Match 2: B1 v A6 Match 5: A3 v B4

Match 3: A2 v B5 Match 6: B2 v A5

4.6 In week two the draw will be;

Winner Match 1 v Winner Match 4

Winner Match 2 v Winner Match 5

Winner Match 3 v Winner Match 6